

# TEACH-THIS.COM

## True or False?



avoid

start

enjoy

regret

need

stop

mind

keep

practice

dread

have

try

avoid

detest

remember

want

stop

aim

miss

forget

plan

begin

consider

dislike

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## True or False?

In this fun teaching activity, students practice writing true or false sentences about themselves using gerunds and infinitives. This is followed by a true or false guessing game.

Before class, make one copy of the worksheet for each group of four and cut into cards as indicated. If there is a group of three, just take out six cards.

### Procedure

Divide the class into groups of four.

On the board, write three sentences about yourself using one of the verbs on the worksheet. One sentence should be true and two should be false.

Example:

A: I tried to get a job as a pilot, but I wasn't accepted.

B: I tried eating snake soup in Vietnam.

C: I tried to climb Mount Everest when I was 24.

*one verb*

*I plan to retire in 10 years.*  
*I plan to travel to ~~Italy~~ <sup>Italy</sup> ~~next~~ <sup>next</sup> year.*  
*I plan to study Spanish ~~for~~ <sup>for</sup> 4 years.*

Tell the students to try to decide which sentence is true by asking you follow up questions.

Then, ask each group for their answer. Try to get each group to give reasons for their answer.

Then tell the class which sentence is true.

Explain that the students are going to play the same game in their groups.

Give each group a set of verb cards. Tell the students to shuffle the cards and then deal them out evenly. Each student should have six cards.

✂ Explain that for each verb, the students write three sentences, one true and two false.

Tell the students that all the verbs must be followed by a gerund or infinitive.

When they have finished writing, the students take it in turns to read out their three sentences to the rest of the group.

Each time three sentences are read out, the group members ask the student questions to help them decide which sentence is true.

When each student has decided, the student reveals the correct answer.

Each student that guessed correctly wins a point.

The students play until all the sentences have been read.

The student with the most points is the winner.

Afterwards, have a class feedback session. Ask the students if anyone found out anything interesting or surprising about their classmates.