

Constraint Programming

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ADEO 2

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GNU Prolog solver

GNU Prolog solver

- www.gprolog.org
- Prolog is a logic based programming language.
- Declarative language: you specify the problem to be solved rather than how to solve it.
- Extension of a source file: pl
- Execution: `consult (filename).`

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■ Variables

- Once a value is assigned it cannot be overwritten !
- Variable names start with an upper-case letter.

Example: $X=2, X=X+1, \text{write}(X).$

$X=2, Y \text{ is } X+1, \text{write}(Y).$

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- **Facts**

- A fact asserts some property of an item, or relation between two or more items.
- Syntax: always begin with a lower case.

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- **Facts**

animal(dog).

animal(cat).

animal(horse).

person(thomas).

person(lucie).

- **Requests**

Is Thomas a person?

person(thomas).

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- **Facts**

animal(dog).

animal(cat).

animal(horse).

person(thomas).

person(lucie).

- **Requests**

What are all the animals?

animal(X).

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- **Facts**

animal(dog).

animal(cat).

animal(horse).

person(thomas).

person(lucie).

- **Requests**

Is there an animal?

animal(_).

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- **Facts**

animal(dog).

animal(cat).

animal(horse).

person(thomas).

person(lucie).

- **Requests**

All the statements?

listing.

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- **Facts**

- A fact asserts some property of an item, or relation between two or more items.

Example:

bigger(elephant, horse).

bigger(horse, donkey).

bigger(donkey, monkey).

bigger(elephant, monkey).

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- **Facts**

- A fact asserts some property of an item, or relation between two or more items.

- **Rules**

- Allow us to infer that a property or relationship holds based on preconditions.

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▪ Rules

- Allow us to infer that a property or relationship holds based on preconditions.

`is_bigger(X,Y) :- bigger (X,Y).`

`is_bigger(X,Y) :- bigger(X,Z), bigger(Z,Y).`

`if and`

`is_bigger(elephant, monkey).`

`is_bigger(X, monkey).`

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- **Exercise**

- **Statements**

- Ben and Anna are married.
 - Ben is John's father.

- **Rule**

- If M is married to F and F is E's father then M is E's mother.

Who is John's mother?

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- **Example**

- **Statements**

- Ben and Anna are married. `married(ben, anna).`
 - Ben is John's father. `father(ben, john).`

- **Rule**

- If M is married to F and F is E's father then M is E's mother.

`mother(M, E) :- married(F, M), father(F, E).`

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- **Facts**

- A fact asserts some property of an object, or relation between two or more objects.

- **Rules**

- Allow us to infer that a property or relationship holds based on preconditions.

Both facts and rules are predicates definitions.

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- Lists

[1, 2, 3, 4]

Empty list: []

[X|L]: X is the head of the list and L is the tail of the list.

$$\begin{aligned} [1, 2, 3, 4] &= [1|[2, 3, 4]] \\ &= [1|2|[3, 4]] \\ &= [1|2|3|[4]] \\ &= [1|2|3|4|[]] \end{aligned}$$

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- Lists

Check whether a list is in ascending order.

```
asc([]).
```

```
asc([A]).
```

```
asc([A|[B| T]]):- A<=B, asc([B|T]).
```

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- **Lists**

member(X,L): returns true if X is part of the list.

last(L,X): returns true if X is the last element of the list.

Reverse (L,X): reverses L and stores the result in X.

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- **Constraint programming**

- Finite domains FD (variables that can only take values in their domains).
- By default: 0 to fd_max _integer (fd_max _integer is the greatest value that an FD variable can take).
- Fd_domain/3: fd_domain(+list_of_variables_FD, integer, integer)

Example: fd_domain([X1,X2,X3], 1, 4).

Equivalent to: fd_domain(X1,1,4), fd_domain(X2,1,4), fd_domain(X3,1,4).

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- **Constraint programming**

- Fd_domain/2: `fd_domain(+list_of_variables_FD, list of integers)`.

Example: `fd_domain(X1, [1, 4, 10])`.

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- **Constraint programming**

`fd_all_different(List_of_variables)`

Example: `fd_all_different([X,Y,Z])`

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- **Constraint programming**

Arithmetics constraints

$\# =, \# \setminus =, \# < , \# >, \# = <, \# > =$

$\# = \#, \# \setminus = \#, \# < \#, \# > \#, \# = < \#, \# > = \#$

Example:

$\text{fd_domain}(X, 1, 8), \text{fd_domain}(Y, 2, 7), X\# = 2 * Y .$

$\text{fd_domain}(X, 1, 8), \text{fd_domain}(Y, 2, 7), X\# = \#2 * Y .$

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- **Constraint programming**

fd_vector_max/ 1.

$X\# = < 512$

Domain: 0..512.

$X \# \setminus = 10,$

New domain 0..9 : 11..127.

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- **Constraint programming**

Boolean operators

$\# < = >$, $\# \setminus < = >$, $\# = >$, $\# \setminus$, $\# \vee$, $\# \wedge$

Example:

$(X\# = Y) \# < = > (Y\# = < 3)$

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- CSP resolution by GNU Prolog

Fd_labeling(list_of_fd_Variable).

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- **Constraint programming**

`fd_minimize`: returns the minimum value allowed for a variable.

Example: $X+Y \# = 10$, $Y \# < 3$, `fd_minimize(fd_labeling([X,Y]), X)`.

Each time `fd_labeling([X,Y])` gives a solution $X=n$, the search is started again with a new constraint $X \# < n$.

`fd_maximize`

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- **Constraint programming**

`fd_minimize`: returns the minimum value allowed for a variable.